How Computing fits into EYFS:

Computing		
Three to Four Years Old	Personal, Social and Emotional Development	Remember rules without needing an adult to remind them.
	Physical Development	Match their developing physical skills to tasks and activities in the setting
	Understanding the World	Explore how things work.
Reception	Personal, Social and Emotional Development	Show resilience and perseverance in the face of a challenge. Know and talk about the different factors that support their overall health and wellbeing: -sensible amounts of 'screen time'
	Physical Development	Develop their small motor skills so that they can use a range of tools competently, safely and confidently.
	Expressive Arts and Design	Explore, use and refine a variety of artistic effects to express their ideas and feelings.
ELG	Personal, social and emotional development	Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly.
	Expressive arts and design	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.